kitA

Filza Parmar

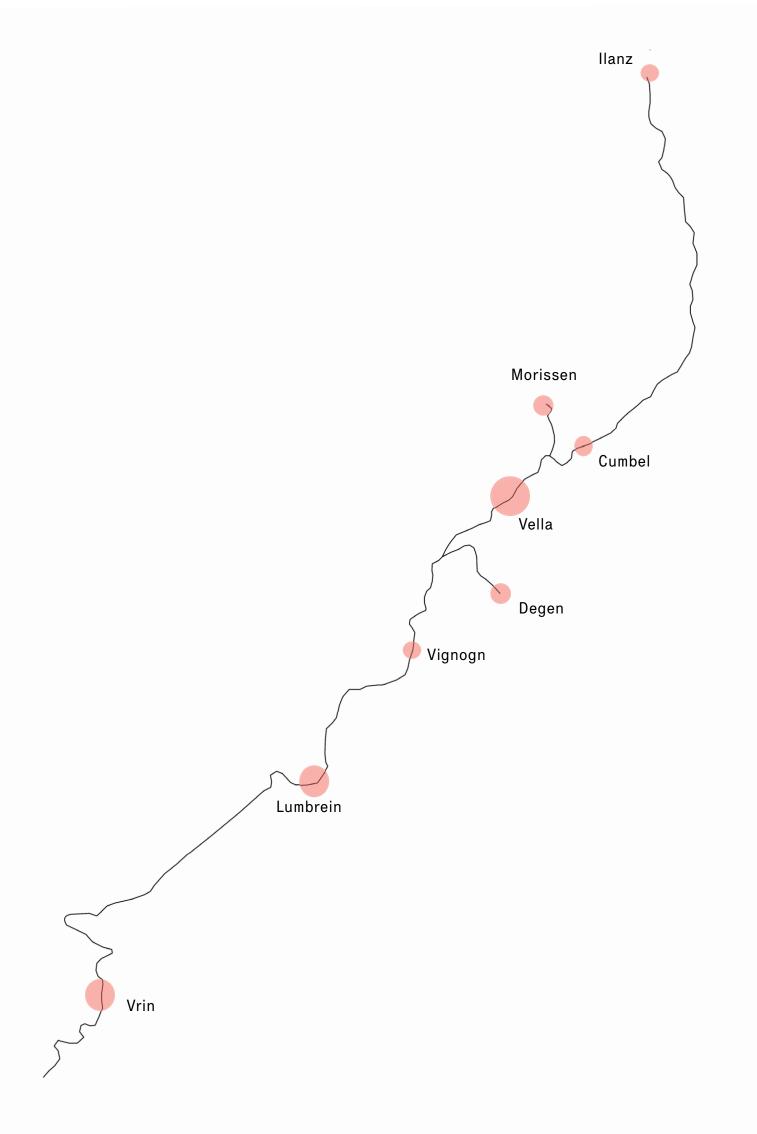
Tutor : Philippe Rahm

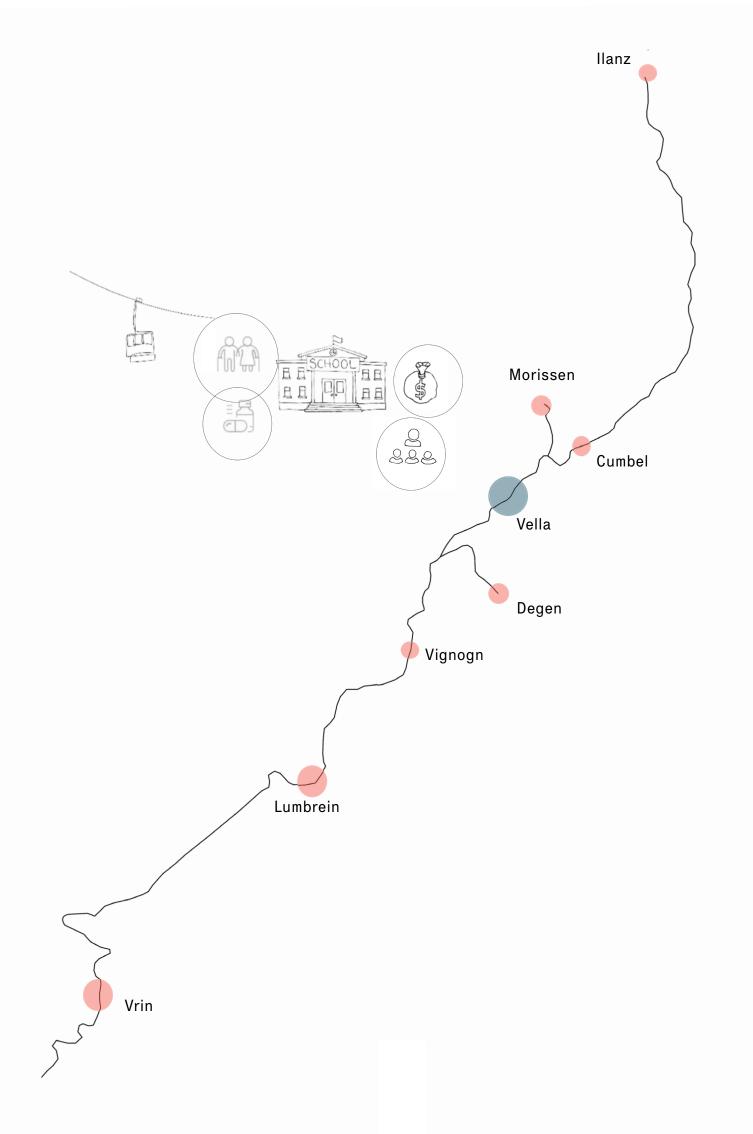
Master Program - Spring semester 2021 HEAD-Genève / Interior Architecture

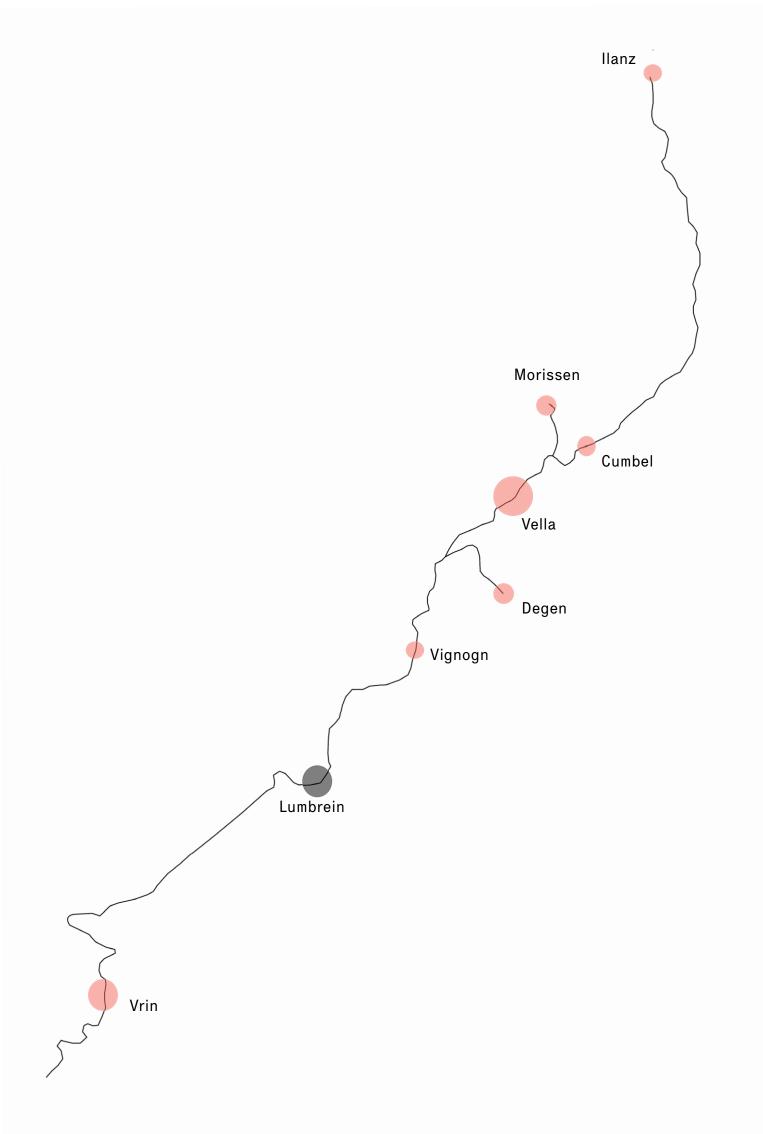


VALLEY 01 I CONTEXT













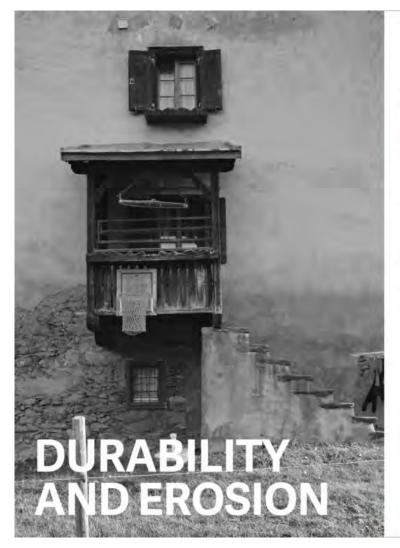
LUMBREIN 02 I CONTEXT



LUMBREIN 02 I CONTEXT



LUMBREIN 03 I CONSTRUCTION



cycle de conférences

projet, histoire, construction

regards croisés sur le patrimoine récent

Tuesday, 31 March 2020 17h30

Live streaming https://epfl.zoom.us/j/353979336

Ramun Capaul, Gordian Blumenthal

Capaul & Blumenthal architects, Ilanz

The underlying needs, requirements and external influences relating to the origin of the building are changing. Buildings lose their original purpose and become obsolete.

When will existing buildings be replaced by new ones, and when should they be maintained, preserved, integrated, upgraded, transformed or extended?

Simple structures such as barns scattered around the rural landscape are being taken back by nature as the years go by. The wind blows away the roof, the building is struck by lightning or the structure collapses under heavy snow. What happens to traditional semi-detached houses in a village that were conceived for an extended farming family that has not existed in this form for a long time? What about the old blacksmith in town when there are no more horses to be shod?

GORDIAN BLUMENTHAL (b. 1967) and RAMUN CAPAUL (b. 1969) are architects who graduated from ETH Zurich. They

founded the firm Capaul & Bilumenthal in Hanz in 2000.
Their landmark projects, which have won several awarts, include the Sii Plaz cinema in a former blackmitth's shop in lianz (2010) and the beautiful restoration of the Thidrallinhus (2010-2014) as part of the revitalisation project for the viltage of Valuendas inflitated by Schweizer Helmatschutz Their latest project, a timbuentamed apartment building in Bonaduz, is published in the latest lissue of the magazine werk, bouen - wormen (3/2020). They are visiting professors at EPFL in 2019-2020.

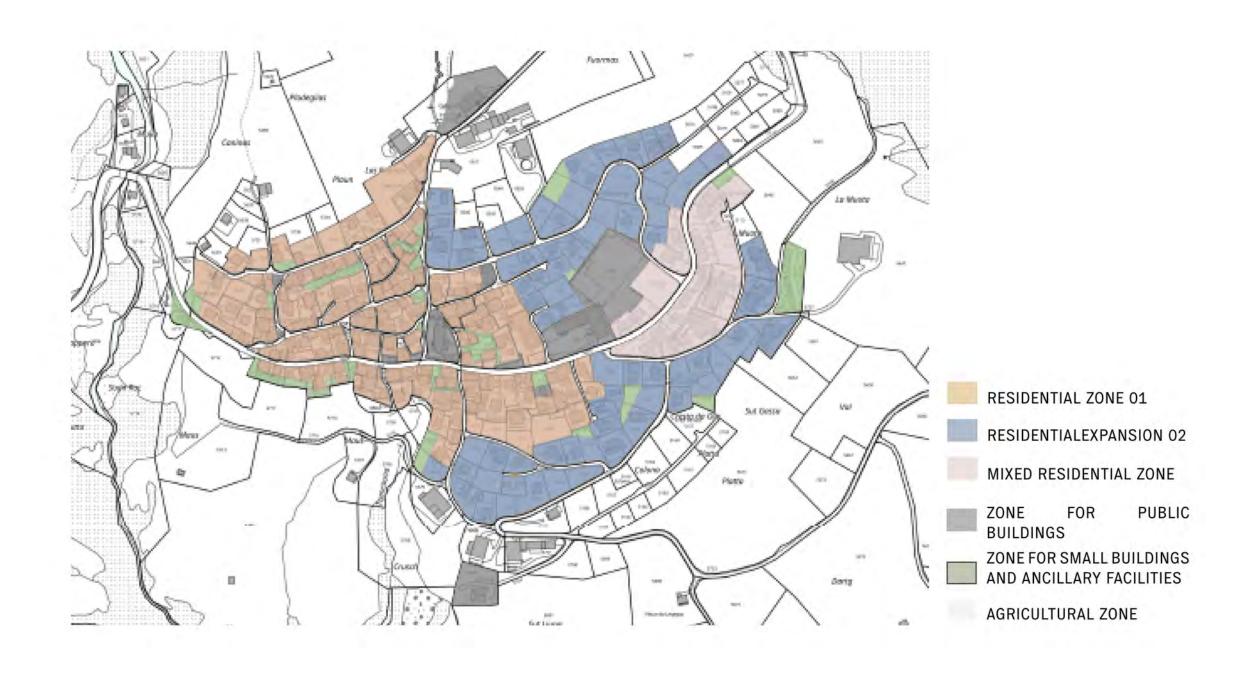




04 I IMPRESSIONS



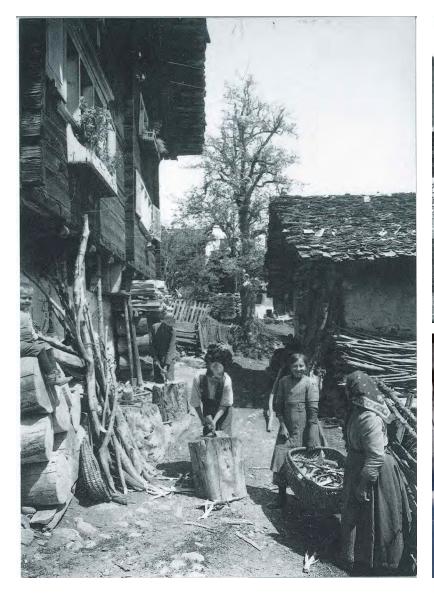
04 I IMPRESSIONS





















LUMNEZIA

LOST ACTIVITIES

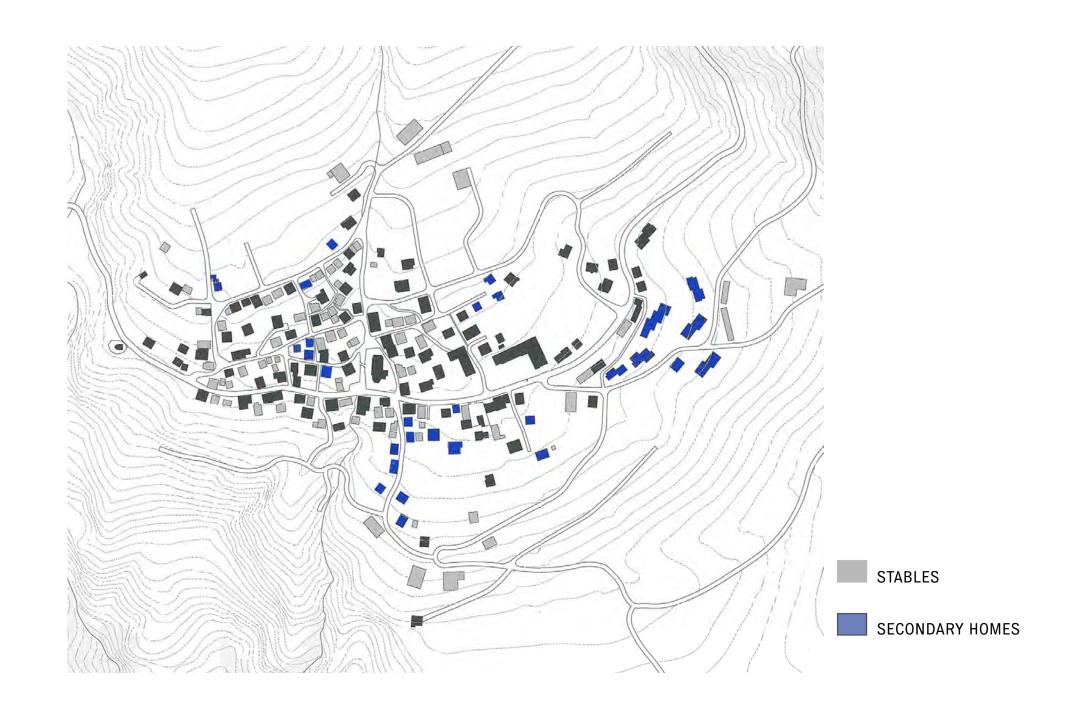






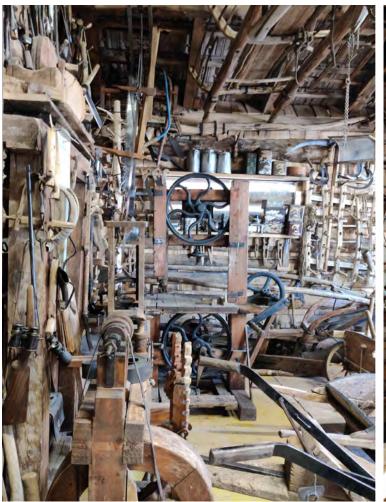


LUMBREIN LOST/FADING ACTIVITIES



02 CAMILIUS COLLENBERG, Old resident Hobbystorian, Habitant 03 ELMAR COLLENBERG, Engineer operating from Lumbrein

Young family → 06 CORINNA CADUFF, Literary and Cultural Scientist, Bern University
Permanent resident with the pandemic 01 RAMUN CAPAUL Architect, Habitant Work -Ilanz 04 05 DIRK JASINKI ANNA LOUISA Priest 3 years in Lumbrein Director, Cultural Musuem Lumbrein 20 years ago from Netherlands, Habitant near Vignogn





02 CAMILIUS COLLENBERG Musem of Objects, Old stable

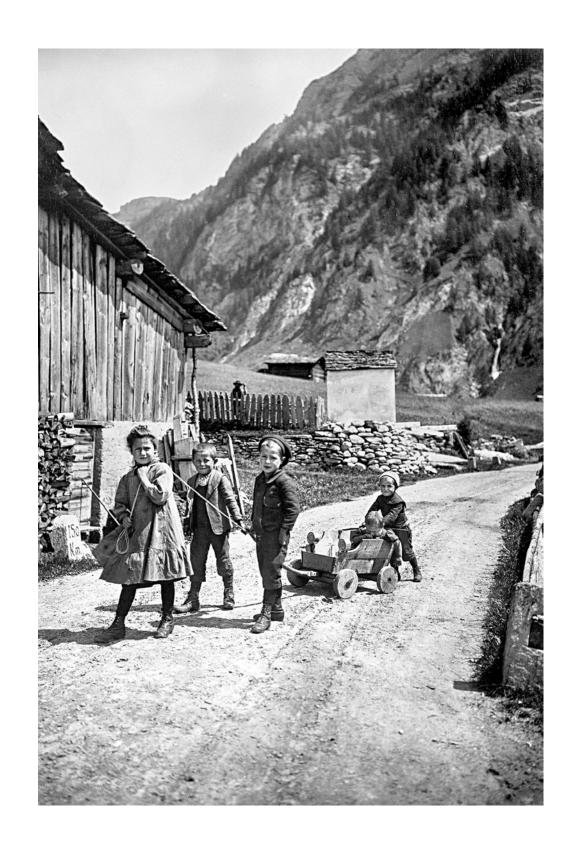
When he is with the old objects, he feels younger «





SITE





the number of children in the village of Lumbrein = total

amount of children = 25 children between the age off 0 and 15

15 years (2006) = 1 child

14 years (2007) = 1 child

13 years (2008) = 2 children

12 years (2009) = 1 child

11 years (2010) = 1 child

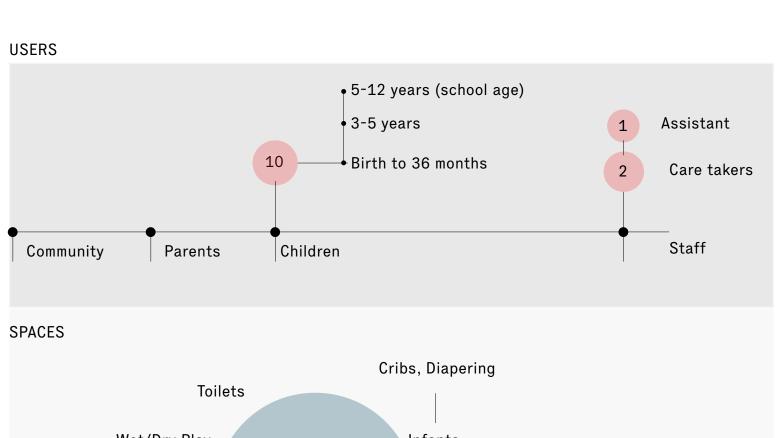
9 years (2012) = 3 children

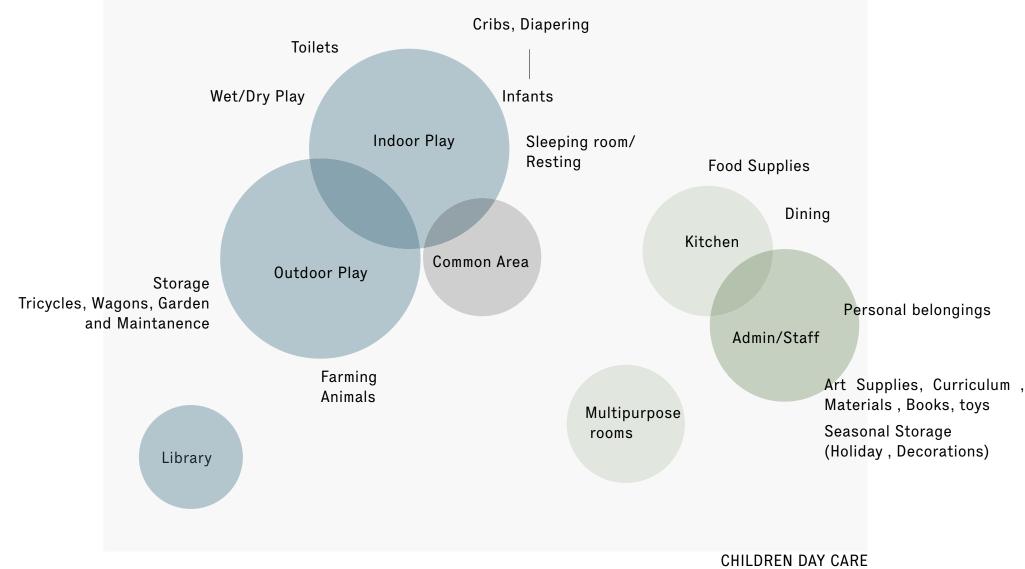
7 years (2014) = 5 children

6 years (2015) = 3 children

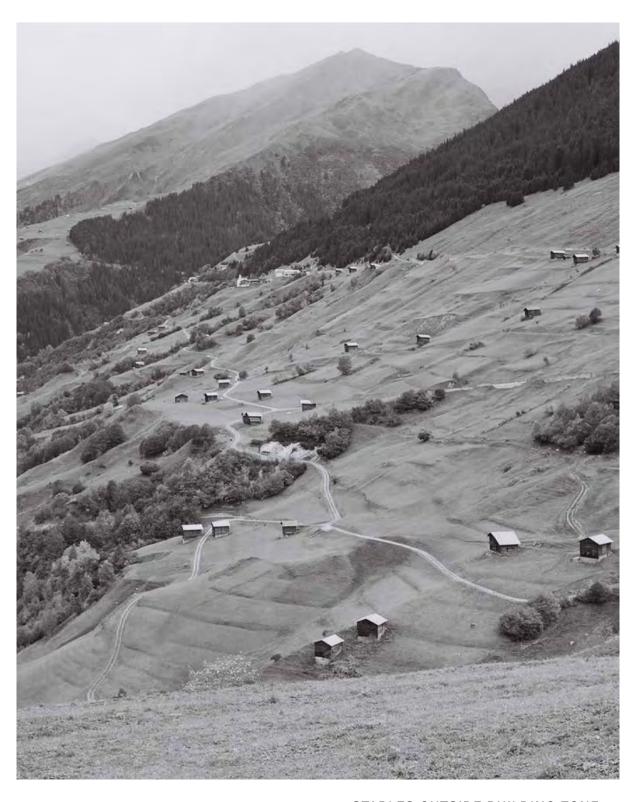
4 years (2017) = 4 children

3 years (2018) = 1 child





CENTER 1100 sq. m



STABLES OUTSIDE BUILDING ZONE

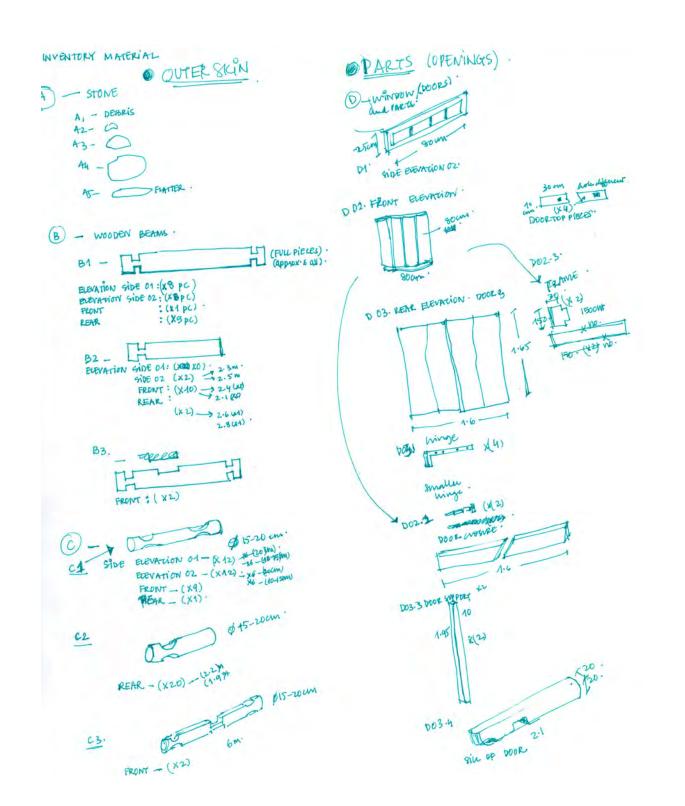


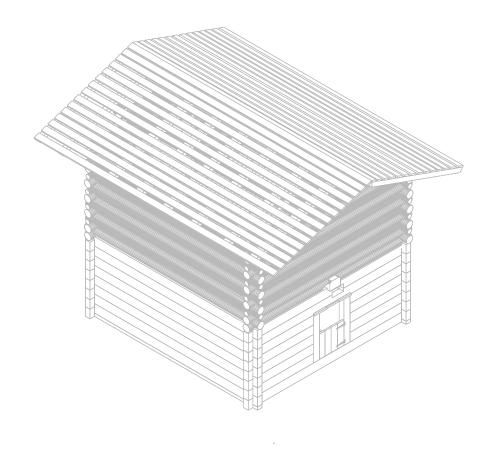


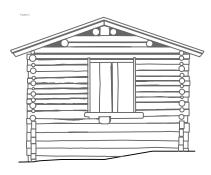


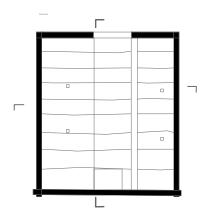


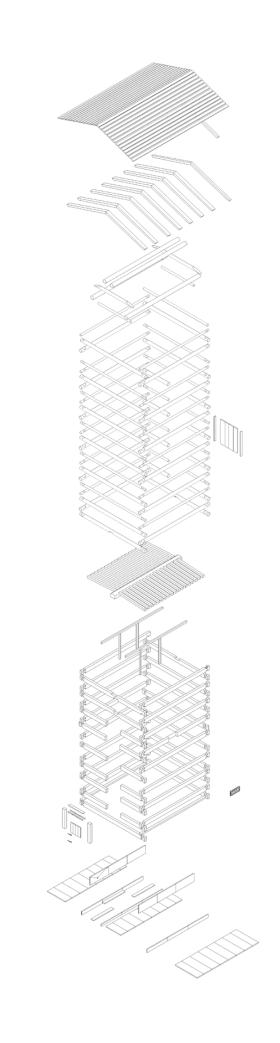


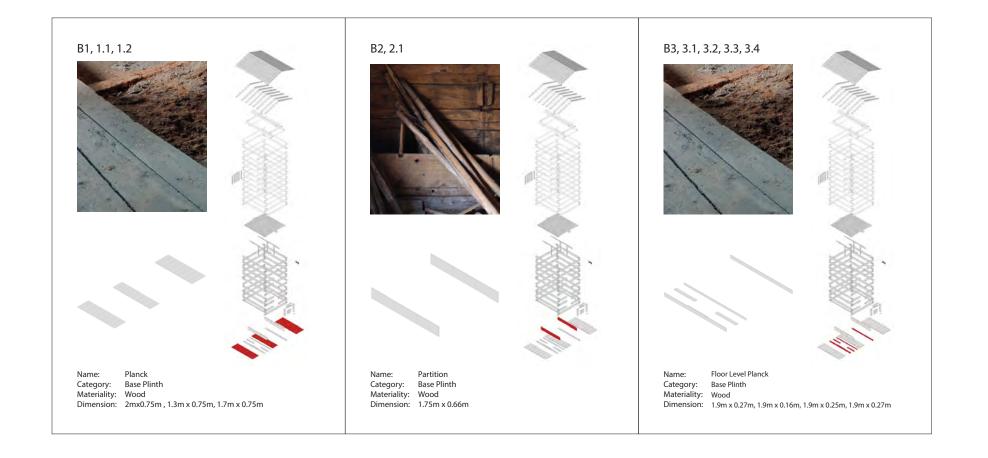




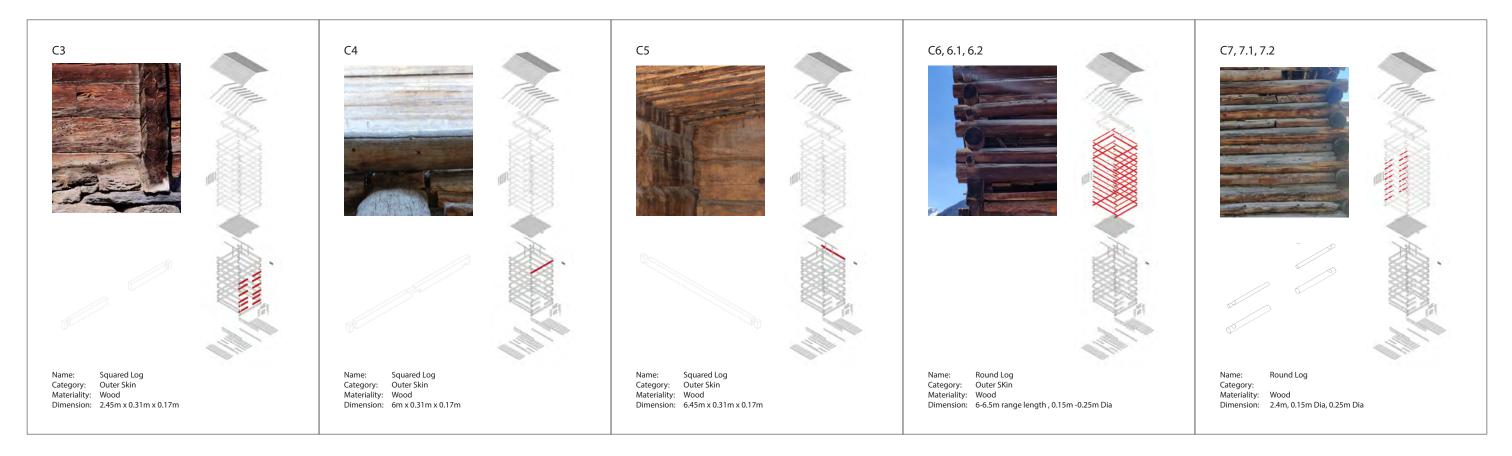




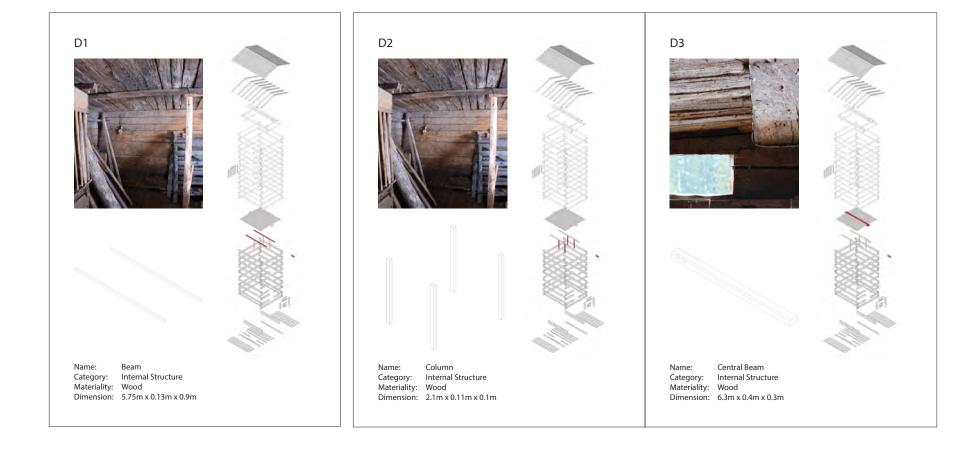




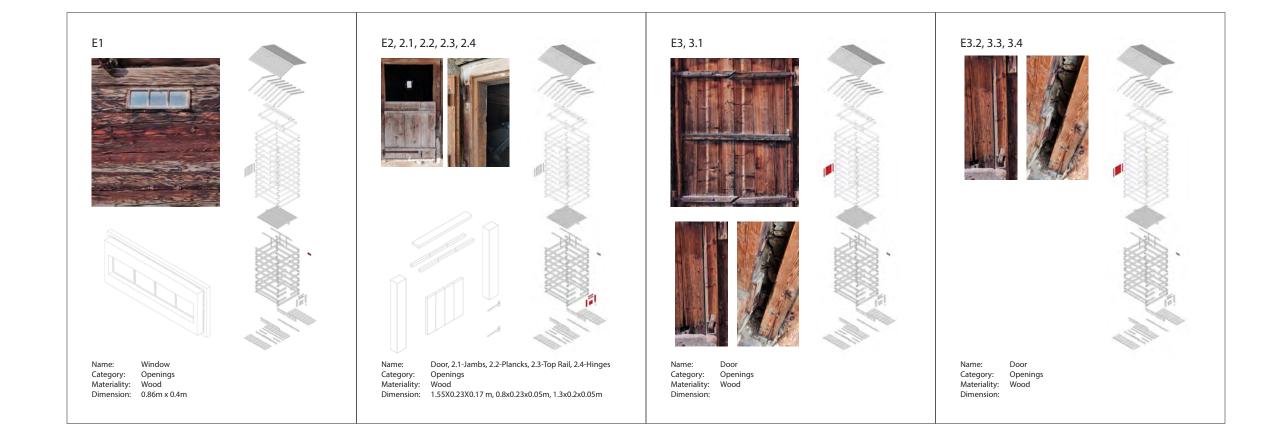
CATEGORY B-BASE PLINTH

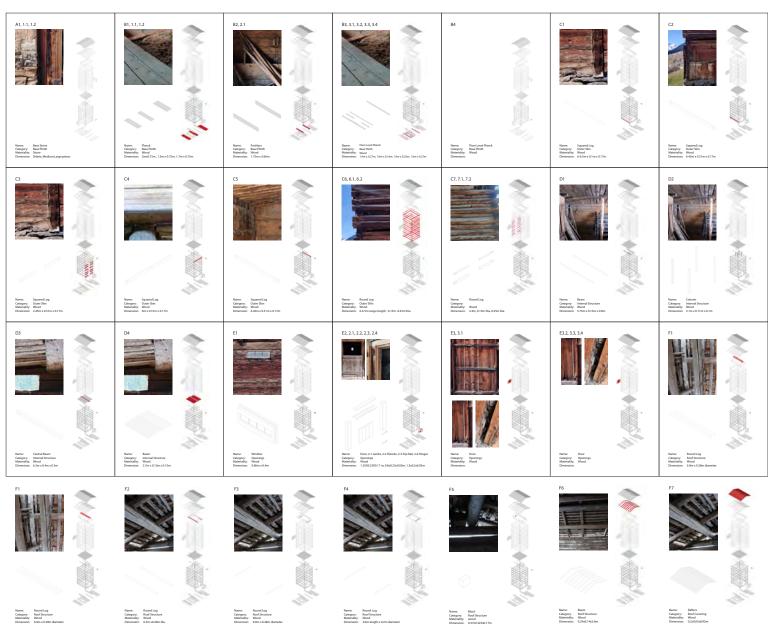


CATEGORY C-OUTER SKIN

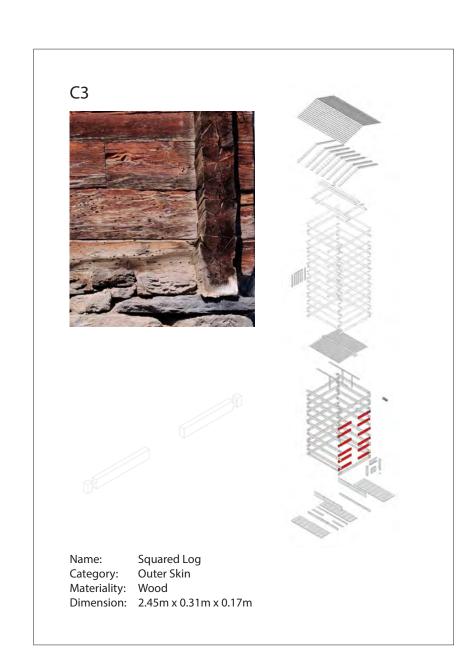


CATEGORY D-INTERNAL STRUCTURE







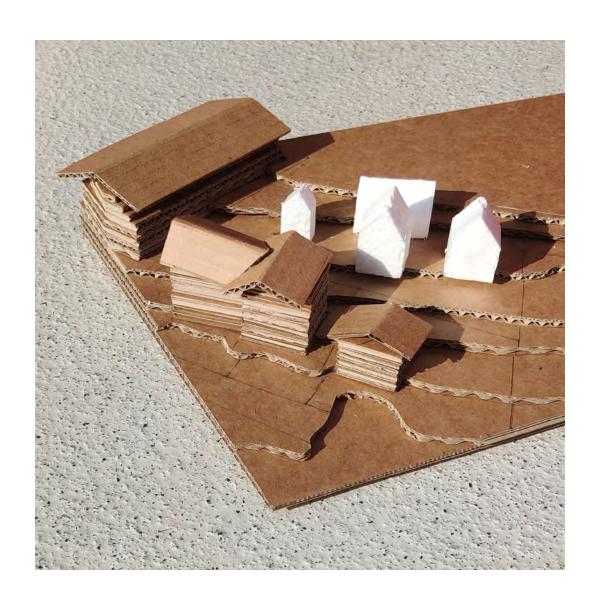






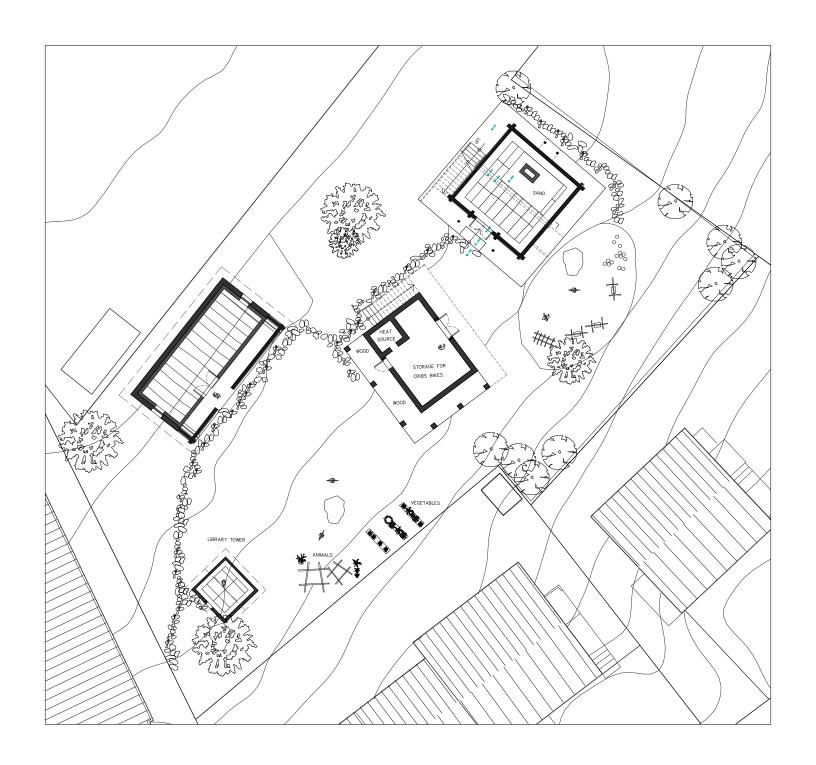


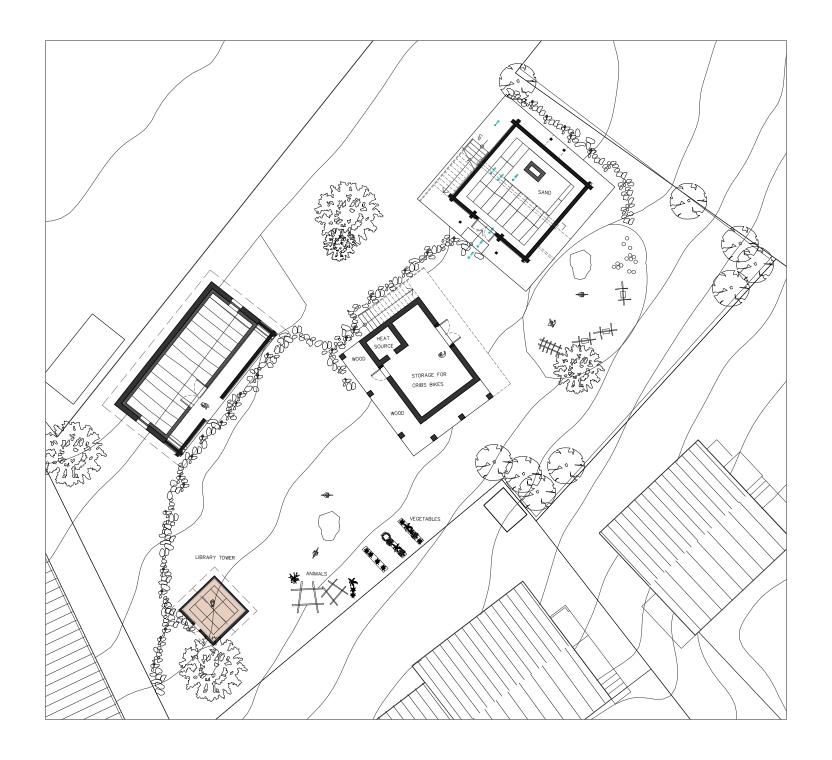


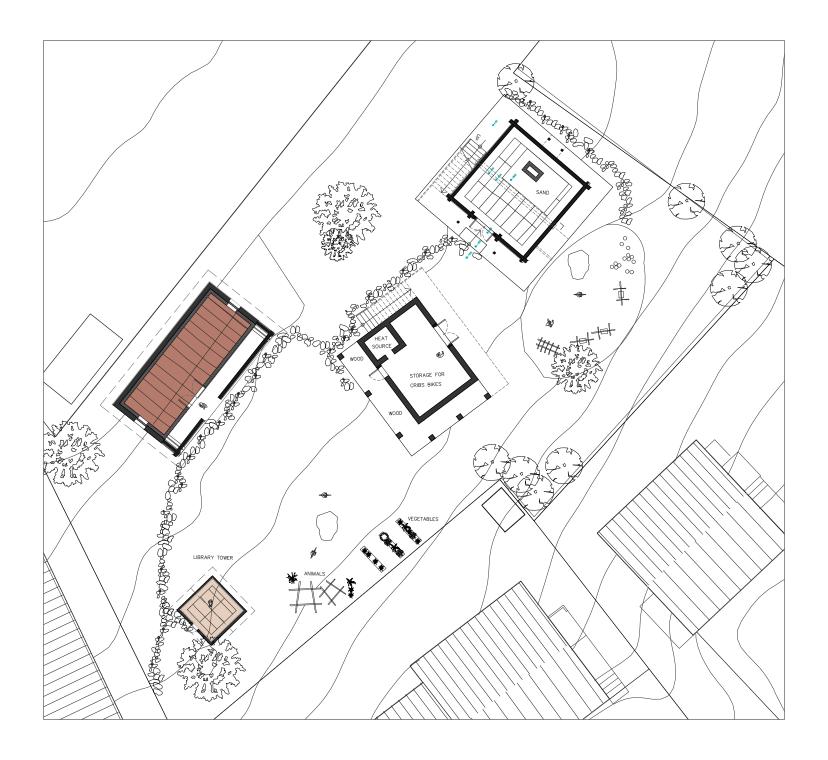




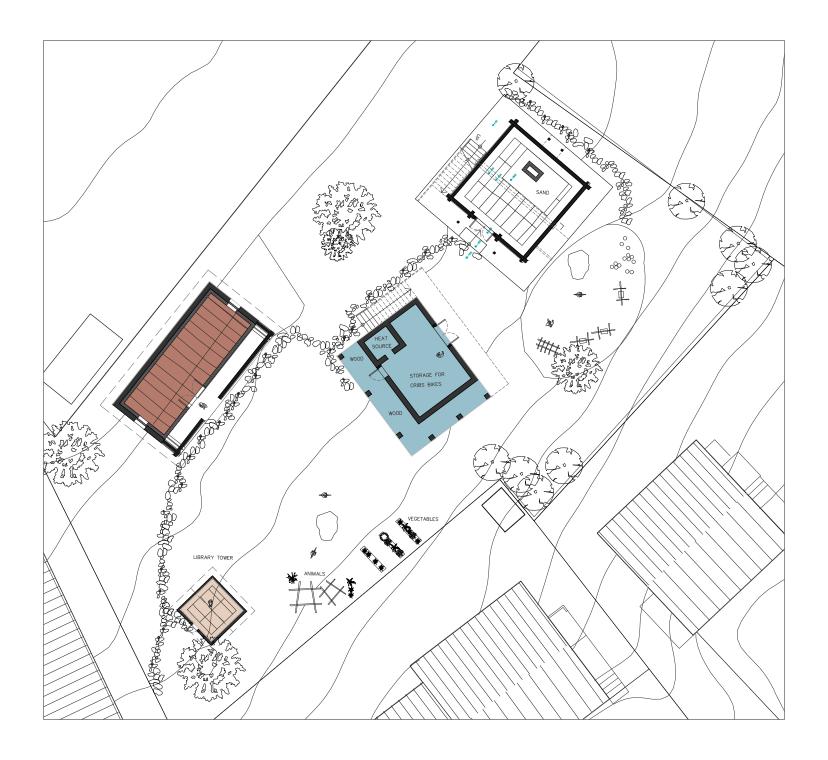




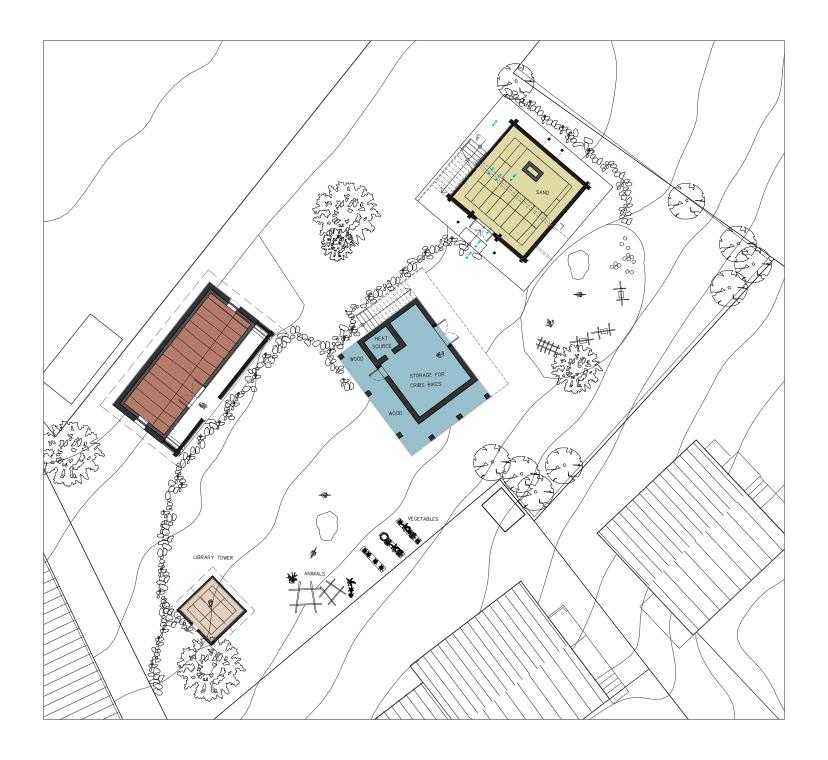




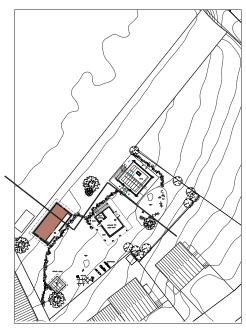
MULTIPURPOSE SPACE

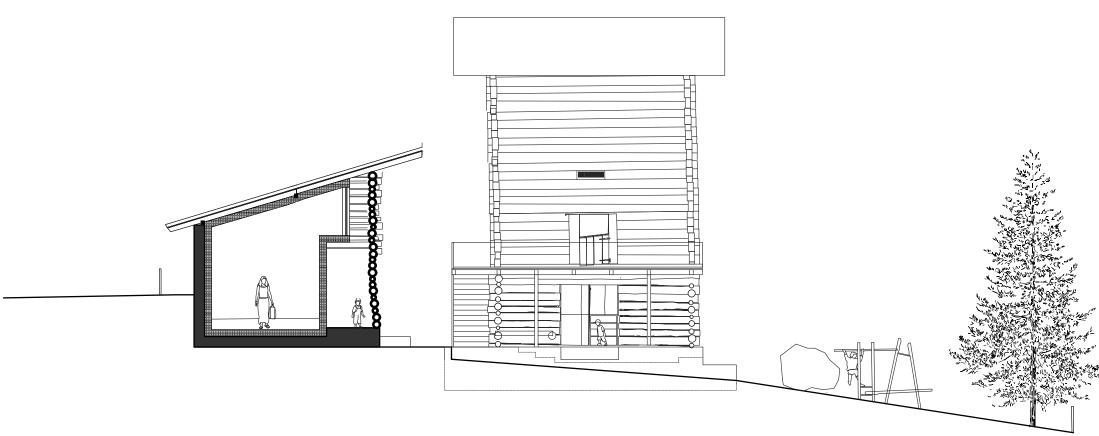


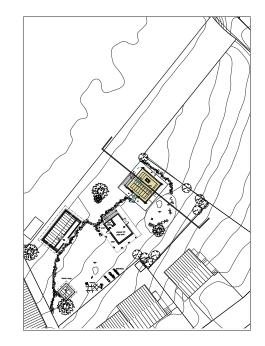
KITCHEN-ADMINISTRATION

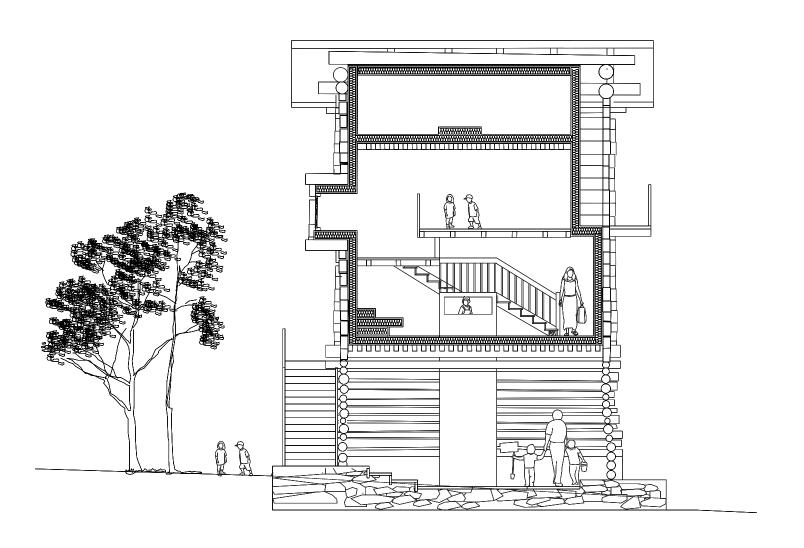


CHILDRENS PLAY AREA



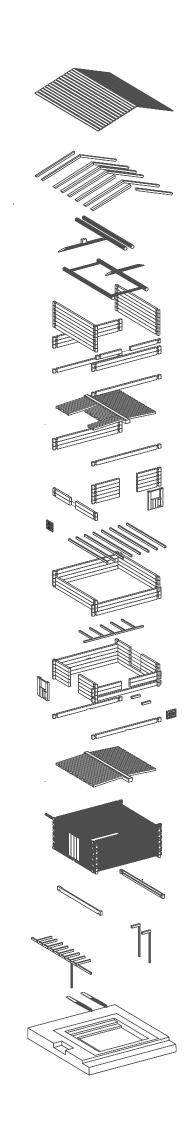


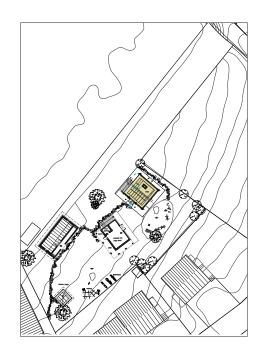


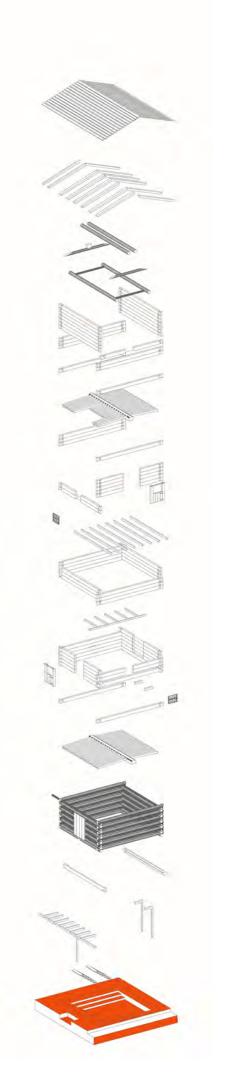


PLAY AREA

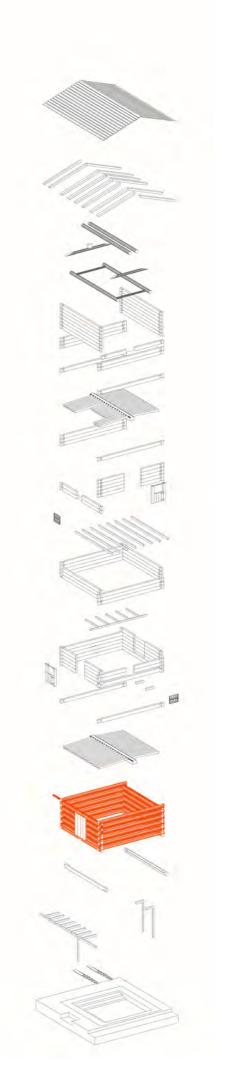




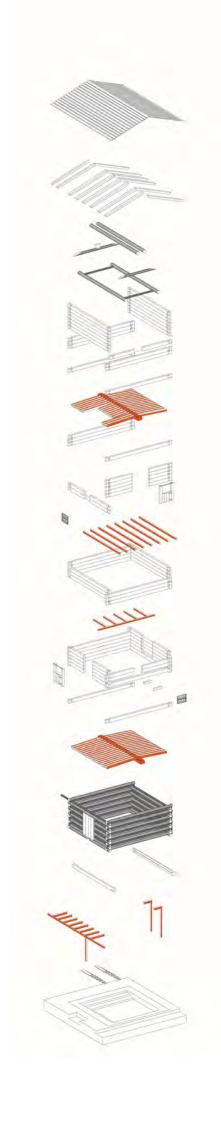


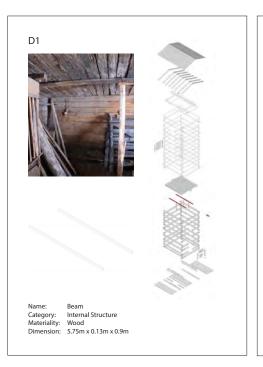


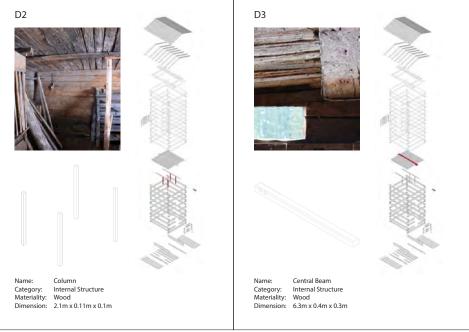
CATEGORY A- BASE STONE USED TO CREATE NEW LEVELS



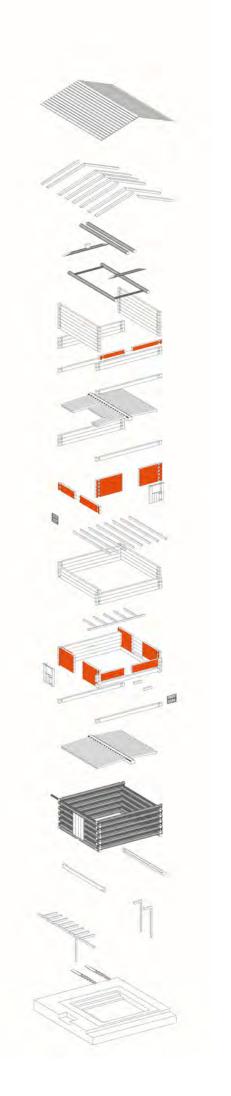
CATEGORY C-OUTER SKIN
USED AS IT IS BY CHANGING THE POSITION TO THE GROUND



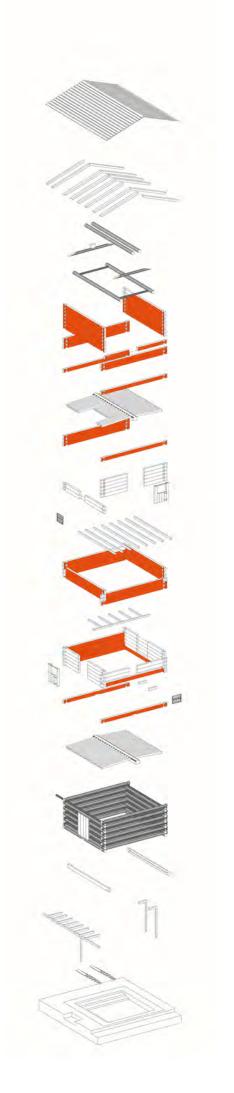




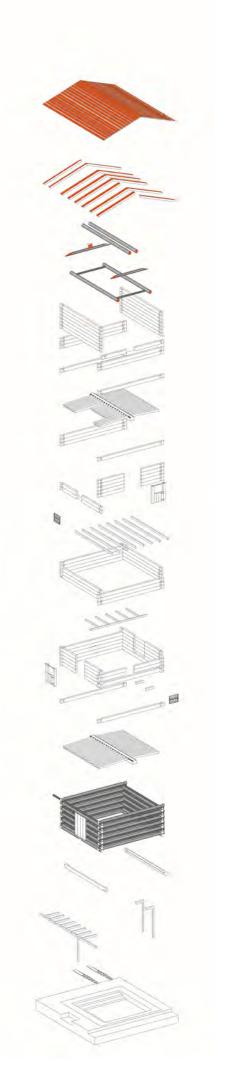
CATEGORY D-INTERNAL STRUCTURE
REPETITION 2 TIMES TO CREATE NEW FLOORS
AND VERTICAL SUPPORTS USED FOR SUPPORTING EXTERIOR
STAIRCASES
HORIZONTAL SUPPORTS USED FOR CREATING NEW INTERMEDIATE
FLOORS



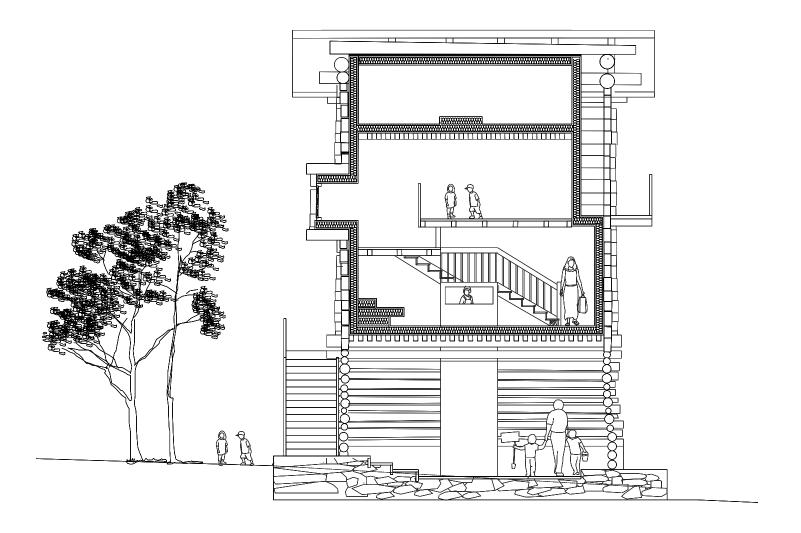
CATEGORY C-OUTER SKIN
REPETITION 3 TIMES TO CREATE NEW OPENINGS

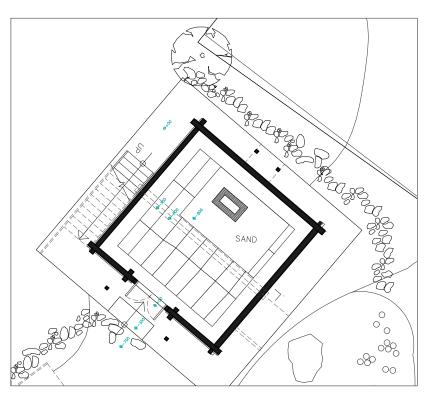


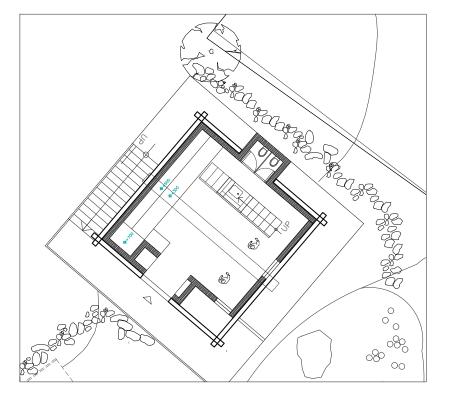
CATEGORY C-OUTER SKIN
REPETITION 2TIMES TO CREATE NEW ENVELOPE

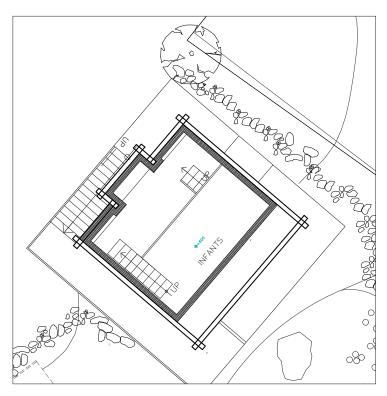


CATEGORY F- ROOF USED AS IT IS





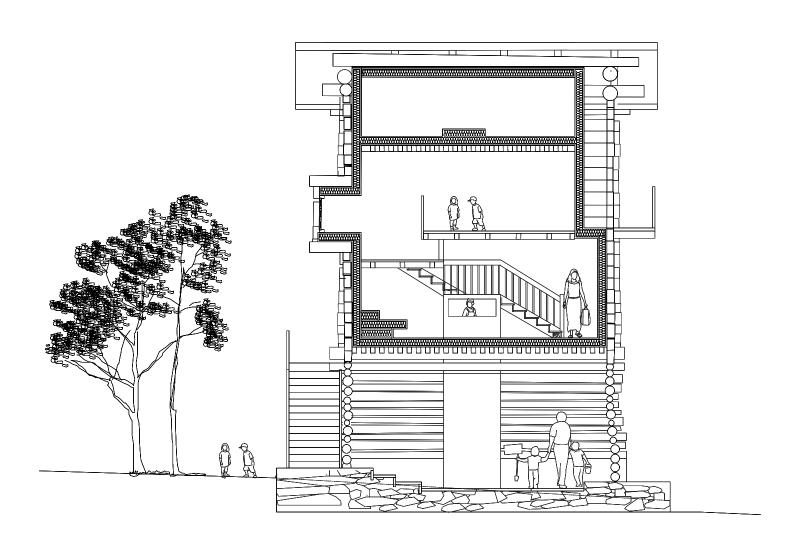




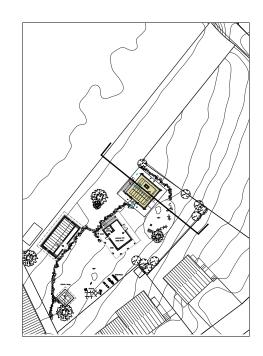
GROUND FLOOR PLAN
Wet /dirty Zone

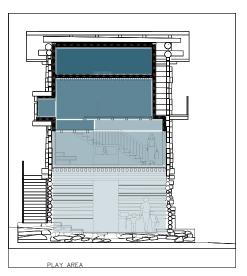
First FLOOR PLAN Children Play

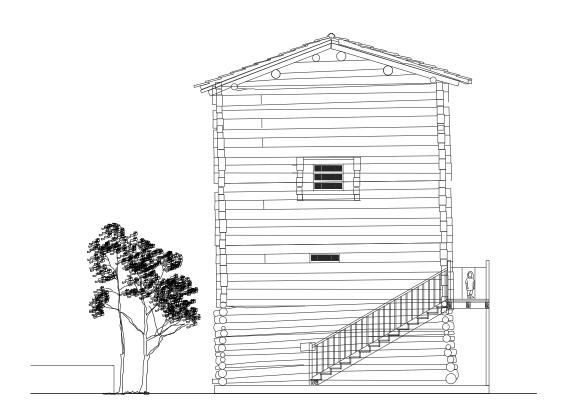
Second floor plan Infant s



PLAY AREA







PLAY AREA NORTH—EAST ELEVATION







Dry Play Area First floor

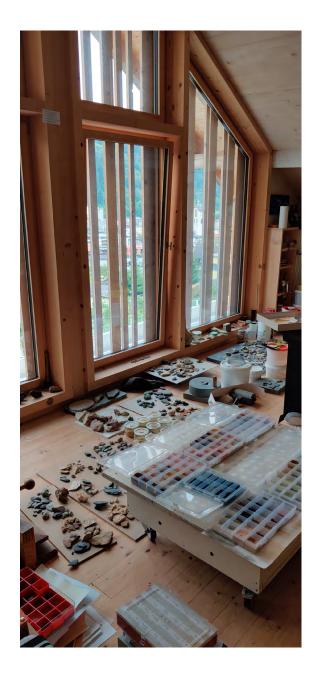


























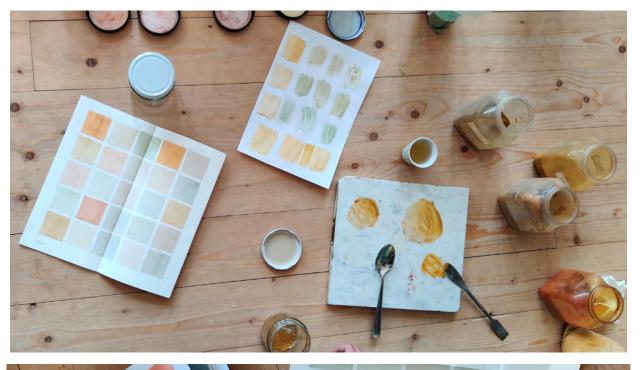














Tests

